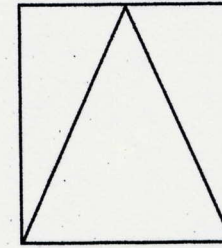
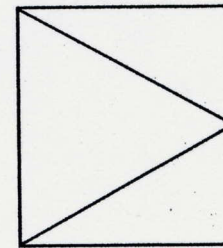
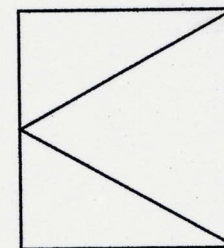
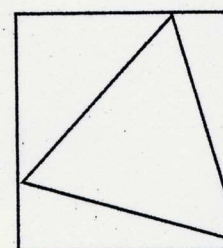
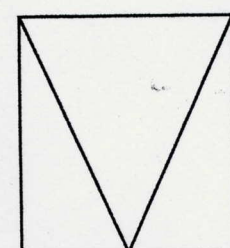
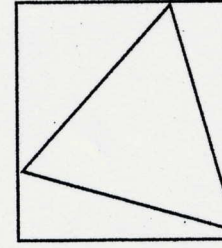
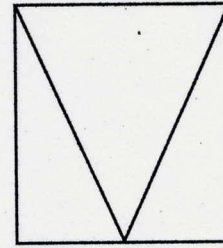
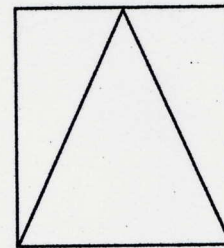
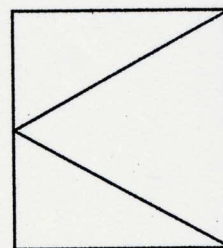
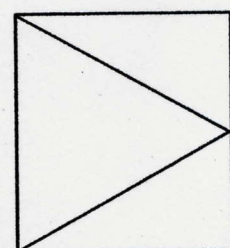
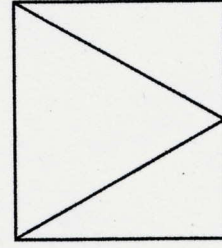
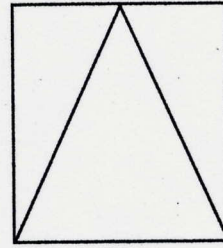
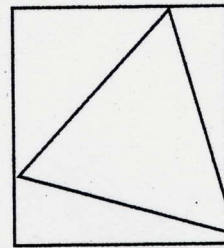
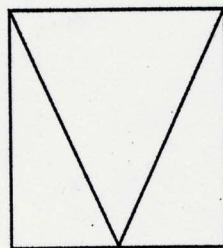
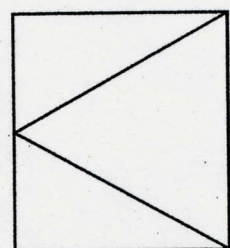
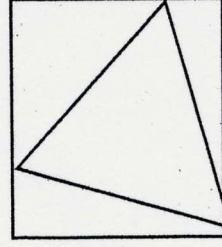
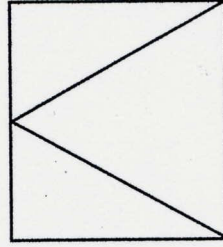
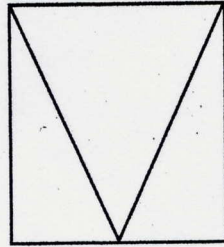
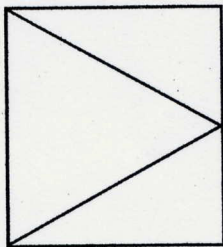
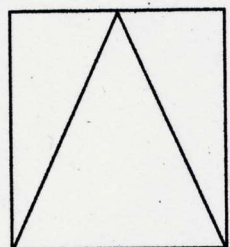
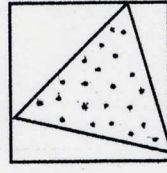
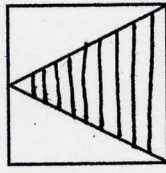
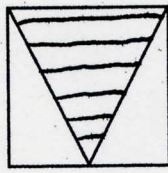
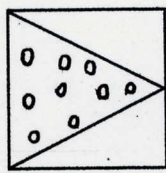
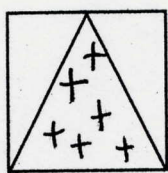


# Models



Decorate each triangle with the decorations of the model which is identically oriented